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Subject: Cydonia Mars Map. pics etc.

Posted by [Blazea58](#) on Wed, 22 Sep 2004 18:39:07 GMT

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I have always been interested in a particular area of Mars, so I decided I'd make a RenAlert map based in this area of Mars. I put a lot of hard work into the map, and I've known about this area since the release of the images, and I've always been fascinated in the thought that were not alone.

In 1976 the Viking got pictures of, (and have gotten even more up to 2001). The area itself, just seems to be artificial to be done with wind or erosion, which many speculate still to this day. Scientists analyzed the pictures, and discovered a lot of the area had Pyramids similar to the ones we have in Egypt. With 100% straight edges, and all being symmetrical. There is also one called the D&M pyramid, and it's 5-sided, and all the edges match up equally.

There is a large area that is situated west where there is what looks like an ancient city. It has 4 main pyramids, and other features that look like mounds.

The face is where the most interest is on. It is to the north east, and is 1500 feet in high. It has perfectly straight edges around the outside of the area, then in the middle you can almost perfectly see two eye sockets, a nose, and part of a lip. Mars is billions of years old, so it is possible that these have been eroded so much that most of the key features are gone.

Well that's the story about it, I just thought for some that don't know about it, there is the information for you so you know what I did with it.

My map however only features the areas I have the most interest in, and a lot of it is squished into a smaller radius so it is more action packed. This will have just a barracks each, and a silo, as well as spawning vehicles to roam the terrain.

Here is my picture of it, with a couple real pictures to compare the areas.

I only focused on the city, D&M pyramid, and the face. Other features I added myself, to make it more thrashed up.

just more reference.

If anyone has any Mars textures, I know Aircraftkiller did for the old CNC Mars, but perhaps there are better ones around. I've been looking all over the net, and haven't stumbled across any good ones yet. So that's my main concern at this point, is getting it textured properly.

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