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Subject: gmax to 3ds max...

Posted by [Sir Kane](#) on Wed, 22 Sep 2004 07:50:04 GMT

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No need to pay any money since the max SDK comes with 3ds max.

And yes, I am working on a w3d exporter for 3ds max. It's far from being done anyhow.  
<http://www.n00bstories.com/image.gallery.php?folder=862>

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