Subject: BrenBot Error on Linux...
Posted by [HLOW]Tomten on Tue, 21 Sep 2004 15:53:08 GMT

"chadistehrad"Well ive messed with the netupdaterate.. ive put it from 10 to 30..

Does it take a couple games for it to kick in? I did restart the server after i changed it.. but it max's out at 50 :S

Same, its steady at 50sfps at netupdaterate 30.