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Subject: CNC3: Tiberian Twilight

Posted by [loser99](#) on Mon, 20 Sep 2004 18:45:25 GMT

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EA's Business Model: The customer does not matter unless it interfere's with financial income. Making money is the sole function of our business. Nothing else matters.

This leads to half assed games in every facet possible.

An example is why C&C 3 will probably suck. The General's engine is not that great, but they'll use it again to save money. They will either use crappy CG for the movies, or just wont have any. In my mind this is like Starwars with CG Luke Skywalker. The story-line as it was intended to be will no doubt be re-written for mass appeal. As soon as sales die out they will stop supporting the game, because they are not making any money any more. In other words, CNC will be robbed of all its integrity in favor of a making more money for an company that all ready has WAY too much.

By buying an EA product you support this model, and I strongly encourage you to not buy another EA product again. They will buy every last company, there will be no healthy competition among businesses. You will be left with a company that lacks all sense of creativity, and just wants your money. If you give it to them its a downward spiral. Break out of it now.

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