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Subject: Load Screens

Posted by [snipesimo](#) on Sun, 19 Sep 2004 02:49:05 GMT

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RenGuard Team,

Tonight, I upgraded my BETA of CP1 to the newest version available. Upon doing so, I proceeded to test things out to see what was new. I joined a server, and my jaw dropped. The load screen is, well its ugly, to be blunt. I hate it. Not to mention, as usual I have a rare bug where the load-screen text/pictures are all off. They stick out of the boxes etc. If you want an SS of what I am talking about just ask, I won't make the SS public since its still of a closed BETA version of CP1.

Mac told me that he would be willing to accept any new load screen submissions that have boxes to hold information in. I have 13 entries, all of which I think are far superior to the current CP1 load screen. All of them can be viewed here:

<http://www.fanmaps.net/brenbot/snipesimo/Skins/>

I just want to make it known, that I in no way made these load screens. They are all from the Single Player missions etc. that are built into Renegade. I simply just modify Renegade to make them the load screen for CnC mode.

I am fairly positive that the text in the boxes can be easily modified by using new presets. And its simple enough to change the load screens themselves, I only use one file to do it and its 100% compatible with RenGuard.

Also, I am considering releasing the files that enable these load screens to the general public. It will all depend on how many people want it and don't already have it. If thats you, please post your interest.

Thanks for your time,

Nick

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