
Subject: CnC Reborn : Mobile Stealth Generator
Posted by [htmlgod](#) on Sat, 18 Sep 2004 23:19:39 GMT

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Yeah. This one needs some work. I highlighted the most obvious problems. One thing that you're really going to need to work with is all the mysterious red and black mass. What is that stuff? Weird lighting from an underfinanced 60's alien-horror movie? Some kind of beam emitter? Regardless of what it is, you can definitely do a better job of making it look like something other than colors on a sphere. And as always, you have lots of layout problems in terms of how the model corresponds to the texture. Here are a few things that I picked up:

Seriously, though. Regardless of how similar or dissimilar to the reference image(s) your model is, this one looks JUST like something out of the lego space-exploration set. Lol.
