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Subject: Core Patch 1 progress report

Posted by [jonwil](#) on Thu, 16 Sep 2004 01:06:06 GMT

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Scripts.dll 1.9.2 is complete and in. (although there is a crash bug we are looking into that may result in the release of scripts.dll 1.9.3)

Also, a new bandtest.dll has been added that gets rid of the "testing bandwidth" thing.

And, I have just recieved the "final" (i.e. all the stuff we wanted fixed fixed) version of Siege plus the working version of C&C\_Field. (with the base 2 base fix)

So those can now go in.

We are also having new loadscreens made that will provide more information about the Core Patches and the included maps and stuff. (for french, english and german at this time)

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