Subject: Flamethrower

Posted by YSLMuffins on Wed, 15 Sep 2004 20:22:38 GMT

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Those are dazzles. You need to copy dazzle.ini into gmax\gamepacks\westwood\RenX\plugins directory in order to export dazzles properly.

Just create a simple mesh in gmax and export it as a dazzle. The box just below all of the export options (which should say DEFAULT) should become active, and from there you can chose all the dazzles you need.