Subject: CnC Reborn : Mobile Stealth Generator Posted by rm5248 on Wed, 15 Sep 2004 08:14:53 GMT View Forum Message <> Reply to Message

PointlessAmbler

Yes, but there actually was one.

Red Alert rules.ini ; sniper rifle [Sniper] Damage=100 ROF=5 Range=3.75 Projectile=Invisible Speed=100 Warhead=HollowPoint Report=SILENCER

I was talking about normal Red Alert. I know that they have that weapon in the rules.ini. I was messing around with it a while ago trying to get a sniper working.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums