
Subject: CnC Reborn : Mobile Stealth Generator
Posted by [PointlessAmbler](#) on Wed, 15 Sep 2004 02:13:18 GMT
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rm5248AircraftkillerOh wait, you're not trying to make it like TS. :rolleyes:

An I guess there are snipers in RenAlert because... Oh yeah, there weren't any in normal Red Alert, and they made very few appereances. :rolleyes:

Yes, but there actually was one.

```
Red Alert rules.ini
; sniper rifle
[Sniper]
Damage=100
ROF=5
Range=3.75
Projectile=Invisible
Speed=100
Warhead=HollowPoint
Report=SILENCER
```