

---

Subject: Ren Alert

Posted by [Havoc 89](#) on Thu, 03 Apr 2003 03:48:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

AircraftkillerHavoc 89PredatorCHRIST ALL MGHTY!!!, i fi could i would reach through this damn screen and ring you damn neck!!! BETA!!!! READ B4 YOU POST THIS IS NOT GONNA BE ANYTHING LIKE FUL THING!!

WE KNOW!!!!

IT STILL SUX NO OFFENCE...

what is the difference between this and renegade???? well lets see... ra1 characters, ra1 vehicles, ra1 buildings.... thats all??? i mean what is so hard about making that??? and it has problems with playing online... on GSA hardly anyone can play the mod...

i sure hope the full is better cause then no one will play this mod.

If it's so easy to make good vehicles, buildings, and especially characters, why haven't you been able to make anything decent yet?

whats so hard about character models?

here...

<http://www.n00bstories.com/image.fetch.php?id=1285746439>

<http://www.n00bstories.com/image.fetch.php?id=1834713972>

you want vehicles?

here...

<http://www.n00bstories.com/image.fetch.php?id=1880690663>

<http://www.n00bstories.com/image.fetch.php?id=1839436584>

you want buildings?

here...

<http://www.n00bstories.com/image.fetch.php?id=1034174883>

<http://www.n00bstories.com/image.fetch.php?id=1531243013>

<http://www.n00bstories.com/image.fetch.php?id=1158691211>

you want weapons?

<http://www.n00bstories.com/image.fetch.php?id=1406188262>

<http://www.n00bstories.com/image.fetch.php?id=1673813796>

<http://www.n00bstories.com/image.fetch.php?id=2016356355>

<http://www.n00bstories.com/image.fetch.php?id=1729693172>  
<http://www.n00bstories.com/image.fetch.php?id=1026305670>

Want to see some more stuff???

<http://www.n00bstories.com/image.fetch.php?id=1623069306>  
<http://www.n00bstories.com/image.fetch.php?id=1551402426>  
<http://www.n00bstories.com/image.fetch.php?id=1053146946>  
<http://www.n00bstories.com/image.fetch.php?id=2102244158>  
<http://www.n00bstories.com/image.fetch.php?id=1138643105>

That decent enough for ya?

---