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Subject: Compile error

Posted by [weetbix](#) on Tue, 14 Sep 2004 05:37:54 GMT

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The problem occurs because it's finding two instances of ConsoleCommand in the whole project, one in AOW.cpp and the other in dllmain.cpp.

The way I solved this problem was to comment out the instance in dllmain and add the following to the top of the dllmain.cpp file.

```
#include "AOW.h"
```

However for this to work properly you have to make sure the following code is in AOW.h

```
void ConsoleCommand(char *msg);
```

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