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Subject: Re: Sounds for Infantry

Posted by [Deactivated](#) on Mon, 13 Sep 2004 14:19:53 GMT

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RockyRWhen u are playing the single missions, (with havoc) u can hear talk the NOD soldiers and the GDI soldiers! Also u can hear who is it! if it is a stealthsoldier or a chemical!

Can u import that sounds in the patch?

Actually u can only hear the normal GDI soldiers! (only host i think)!

That would be great if that is possible!

I think that already happens online with BHS.dll.

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