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Subject: Rushing

Posted by [kevrulezz](#) on Mon, 13 Sep 2004 06:52:50 GMT

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You should try and take out the Hon/Barracks before the WF/Air Strip as once the other team gets those advanced infantry (Rave, PIC Mobius/Medoza) its hard to destroy the rest of the base (unless its a n00b team or your team has excelent teamwork) and a Arty or MRLS rush can be quite devistating

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