Subject: script

Posted by zunnie on Sun, 12 Sep 2004 20:33:24 GMT

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I dont have such script.

But dont you agree that the FDS is way too unstable to really determine wether a person has a 'too high' ping?

Pings are always pretty high on the FDS with Renegade.

In Renegade having a ping of 100 barely influences the performance than when you have with a ping of 200.

The ping is not really an issue and client side it dont cause real lag for other players who's pings are better.

[zunnie]