

---

Subject: New RenEvo Map Announced : C&C Blue Islands

Posted by [Deafwasp](#) on Wed, 02 Apr 2003 16:56:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

good, cause if it was the joke would, totaly suck.

But how do you expect to make that a good renegade map. First off there is a clipping distance so you wouldnt be able to see all of it like in those shots. Secondly you have to go in and modify the terrain in order to put the buildings on it and make it a decent map.

And you probably never seen it from the player POV, so it may not look so good at ground level.

Keep us updated. Its a possibility it will still turn out good.

---