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Subject: Re: RA1 Mod Questions

Posted by [NHJ BV](#) on Wed, 02 Apr 2003 15:19:57 GMT

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LTKirovylts lookin good in the beta, but I was wondering how many units and buildings were left out of the beta that were done.

And also will the full version have:

Radar Jammers(Hard)

M.A.D. Tanks(Probably impossible)

Demoliton Trucks (Meduim Hard I guess)

APC!

Mine Layers!

Shroud Tank (Prbably impossible)

Think that covers it all

As far as I know:

-No (not sure)

-No

-Not sure (I think not)

-Yes

-Yes

-No

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