
Subject: Campaign.ini
Posted by [bigwig992](#) on Sun, 05 Sep 2004 05:41:02 GMT
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I've tried taking one, editing it to my .mix name, and when I load up, nothing, blue hell and endless falling.

```
; -----  
; Mission 00  
; -----  
;  
0=Level BWM01.mix  
1=Score
```

I also tried naming my map to M13.mix, to use the default campaign.ini, and still, nothing. How do I get this to load my map?
