
Subject: Full Conversion Mod Tutorial

Posted by [Oblivion165](#) on Sun, 05 Sep 2004 05:33:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

Yeah i always ment to getting around to making this tut.

Make sure everyone using it to check out the new always list. I added a few files that are needed.

Mostly the other H_b, H_c animations. Needed for character animations.

edit: If you see anything called like Cowboys, or Wagons or Trains, etc in the list ignore it, its just from my mod. I think i got everything out though.
