
Subject: C&C_Niagra

Posted by [Javaxcx](#) on Fri, 03 Sep 2004 11:29:21 GMT

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Hmm... maybe it's just my detail settings, but I don't see water at all at the bottom. That might be why I get the illusion that I'm falling into, and then through solid rock. Couldn't you just set something that will simply kill the user instantly once they touch the ground?
