
Subject: C&C_Niagra

Posted by [Titan1x77](#) on Fri, 03 Sep 2004 09:33:52 GMT

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bigejoe14Quote:But not to worry I'm sure titan will fix the problems in 1.1 version of the map. There shouldn't have to be a "1.1" version. Maps should be playable and bug free as soon as they are released to the public.

How do you figure??

I can only tell what bugs arise from playing it,I didnt have time for a beta so I let the public find out whats wrong...and dont tell me that there is a proper way, I choose to do it this way.

And what are these bugs anyways,please be more specific...i leave a readme and an email addy for these type of things,or since theres an active topic,post the bugs here.
