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Subject: No Gameplay Pending

Posted by [Blazer](#) on Thu, 02 Sep 2004 22:22:15 GMT

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DethHav0c Maybe this already got said, but is it possible to impliment the RenAlert speed of map loading into CP1?

RenGuard allready allows the "speedload maps". You just have to install them. Unfortunately Im at work right now and dont have them or the URL handy. Try using the search function, or maybe some helpful person will reply

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