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Subject: 1v1 Strategies: Field

Posted by [Creed3020](#) on Thu, 02 Sep 2004 17:19:44 GMT

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imortalfuspoonyratHomeyl have my own special tactic for the start

If you mean the one that involves an engineer, I left that out deliberately.

BUGGY BOMB!!!!!!11

If the enemy has a mammy and is just staying in the field and isnt doing much except killing your harv, get an engi and a buggy. Goto the outside terminal of the airstrip, load the front of the buggy up with remotec4, about 20 will do, and if you are good enough you can just put like 200 timed c4's (if you bind the secondary keys for fire, 180spin, use all next to the number 5 [ie: 123and 4] and goto the same spot, you can keep pressing 12345 in that order and can place like 200 timed on the front of your buggy. Anyways, whatever you choose, it only takes 30 seconds to do either, when you are done rush into the side of the mammy and hop out and detonate (if you use remote c4) or just sit there letting the timedc4 kill him. VERY EFFECTIVE!

HE'S ALIVE!!!!!!1!!!!!!1!!!!11!!11!!!!1!!!!!!1!!

btw very well put together. I agree with all your stratigies as they are what I use and I know they work

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