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Subject: new map...

Posted by [Titan1x77](#) on Thu, 02 Sep 2004 10:10:22 GMT

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I didnt really care to name it anything special

Its not suppose to look like or resemble Niagra falls

Its not suppose to have ped's, I prefer base kill.

It's a map for a game,I dont really care if it needs supports ... seems to be holding up just fine...  
:rolleyes:

I do wish i had time for more cover spots but lets consider this as a public beta,after quite a few games on the map I can find out what should go where etc....its just not possible for me to spend hours making everything look it's best at this time.

Remember...if the gameplay sucks the looks dont matter at all...rather have good gameplay then a nice looking map that is dull and boring...you can always dress the map up for the nitpickers when you find the time to do so.

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