Subject: w3d.ms
Posted by Cpo64 on Thu, 02 Sep 2004 05:58:51 GMT

Anyone had a look at this file?

I notice there was some excluded portions in this file most intresting of (to me) starts on line 746
#W3D_CHUNK_PRELIT_LIGHTMAP_MULTI_TEXTURE:

Not sure if this (and other portions) were excluded because they don't work, were unfinished or because ws didn't want us to play.

Someone probaly has looked at this before but hey, I thought it was worth mentioning.