

---

Subject: C&C\_Night0X.mix ~ :D  
Posted by [Slash0x](#) on Thu, 02 Sep 2004 01:27:53 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Well, as I was almost to the end of making the map, I thought...why now let vehicles get into the tunnel. Should make a change in gameplay.

GDI Guard Towers - THE MOST ANNOYING THING IN RENEGADE! You cannot do anything with those and always cause GDI to base camp with their 1337 uber n00b defenses. Lol.

j4S[p]Your mapping skills have definetly improved, GJ. :thumbsup:  
Actually, I've been practicing with different things and new tools with 3DS Max and GMax in the past 3 months off and on.

...Thanks for the compliments and future ones to. Non-modders make us modders feel so proud of ourselves.

---