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Subject: Re: No Gameplay Pending

Posted by [cheesesoda](#) on Mon, 30 Aug 2004 13:49:22 GMT

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zunnie Sometimes it takes a century before someone joins the game your in.

Then all you see is "Gameplay Pending" and usually people leave after

<30 seconds then. If it was possible to start running around on the map i think alot less people would leave then.

Just strip the guys weapons so he cant make any points. When someone else joins the game then make him respawn in his base and reset his cash he earned.

[zunnie]

You know, I hate you. I had the same idea, but I never thought to vocalize it. Oh well, as long as it can be applied then I'm happy.

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