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Subject: Mobius on c&c islands

Posted by [SuperTech](#) on Sun, 29 Aug 2004 21:53:03 GMT

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I use to bitch about that, but not anymore! I mine all the buildings which forces the SBHs to nuke from the outside of the building. I then get a hummer and a hotwire and remote the outside of it. I sweep the base with bullets and usually catch a few SBHs this way. The famous spot is the harvey drop and usually driving into that spot blind usually gives me a kill (with the loser yelling "cheater!"). When a SBH does deploy a nuke, I can quickly make it building to building to find the nuke. Do a few sweeps around the nuke in my hummer and I can usually find the SBH and kill him. If he gets into the hummer, I blow it. If he just starts shotting me, I get into the hummer and run him over.

Mining the tunnels is pretty useless in my opinion. SBHs can get in via APCs, flamers, light tanks, the front of the base, etc. You WANT them to nuke you: there are 300 points for grabs when you disarm them. Failed nuking attempts can easily swing the game in points to your favor.

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