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Subject: Need some help, with a renalert "mod".  
Posted by [Naamloos](#) on Sun, 29 Aug 2004 15:32:17 GMT  
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AircraftkillerJust hope you realize no one is going to want to play it with those absurd changes... And it doesn't matter if something was there before, if it can't get fixed in a timely manner, it doesn't get fixed until later on.

I only wan't to test how it goes with this, i can always change things later.

Oh and EXdeath7, or you saying a .mix or .pkg can work the same as a .ddb? Also, everything i use is already in the RA always.dat.

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