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Subject: Need hits for Tomorrow's Technology Today  
Posted by [Nukelt15](#) on Sat, 28 Aug 2004 16:20:35 GMT

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You could try rushing in with the flamethrower or chem sprayer- both weapons can temporarily paralyze enemies, and their continuous area effect makes them great for sweeping rooms before you go all the way in. The grenade launcher can also be useful, since you can bounce 'nades around corners and fire on enemies that can't see you yet.

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