

---

Subject: Ramjet

Posted by [flyingfox](#) on Fri, 27 Aug 2004 21:39:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

if you made a multiplayer game with 2 sides and gave them all weapons that could tear the living hell out of each other in 1 shot, and vehicles that could do the same, but only as long as they had a building intact..would it be right that when one team loses one of those buildings and gets given really weak characters, the other team gets to incinerate everything without fear of death because they blew that structure up?

---