Subject: Need hits for Tomorrow's Technology Today Posted by flyingfox on Fri, 27 Aug 2004 00:44:44 GMT

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well, I just played the mission again. it's easy enough on easy mode but the tough parts are fighting close-range rocket soldiers because they have perfect accuracy. the ceiling guns are a bitch as well as SBH, but you shouldn't have much trouble if you be careful and keep moving in rocket soldier fights. by the way, just attack the obelisk with your mammoth out of its range because you can kill it. the way you should do things after that is, deal with the airpad beside the airstrip then head right and take out the airpad beside the pp/comms facility (hit them with rockets otherwise they'll heal). take out the comms with a remote from inside so that you have your full radar for everything else. then take out the PP and head back to dish off the Cy and silos. after that it's a breeze, when you return to the airstrip area you might want to take out the airstrip first and go on a commando-style run around the area in your humm-vee to clear the area, personally, I just sneaked it along the left like a pussy.