
Subject: In game bad language filter, does it work??
Posted by [smwScott](#) on Thu, 26 Aug 2004 21:06:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yeah, it would be a good feature to implement. Censorship sucks, but then again so does a 7 year old reading "Give me back my tank you fucking twat." So, a client side optional swear filter would be ideal.
