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Subject: SPYWOL?

Posted by [Alkaline](#) on Thu, 26 Aug 2004 17:54:06 GMT

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you can restrict how long names can be on gamespy via a server patch, you can also dissable people form charaters not easily accesable on the keyboard (unicode chars)

but I heard bhs wanted to do this with thier bhs.dll so I didn't release it... Also it seemed to have a conflict with wolpsy for some reason (ever see those wierd wolpsy type wierd commands to the fds)

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