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Subject: SSAOW/brenbot.cfg Extended Config For !donate ?

Posted by [Battousai](#) on Thu, 26 Aug 2004 05:09:03 GMT

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You guys make it sound like the donate command is pulling free money from nowhere. Someone loses money and someone gains money. Total team money is conserved.

A team that shares it's credits amongst itself wisely deserves to win- that's good teamwork.

Donating health is silly, but if you want to implement something crazy you should make a !gamble command where you can gamble some of your money and there's a probability that you'll gain or lose money.

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