I know that, but the main focus of the game isn't the names of the players, it's the overall ease of killing tanks, people, repairing tanks, beacons, and units in one shot. If the servers don't run RenGuard then that leaves your servers accessible for the cheater. Granted he would have been kicked long before we stopped filming, but when? 1 kill? 2? 5? 10? 20?