
Subject: HL2 Delay (X2)

Posted by [Vitaminous](#) on Wed, 25 Aug 2004 15:31:12 GMT

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Omg liek go Valve.

Quote:According to unconfirmed reports which emerged last night, developer Valve has been hit by another embarrassing leak - with the complete script to Half-Life 2, including the "surprising" ending, being released on the web.

Reports indicate that the developer actually distributed the script over the Steam distribution network by accident, with the inclusion of a file - intended for captioning purposes in the game - in one of the preview builds of Counter-Strike: Source which have been made available in the past week.

The first assets for the Half-Life 2 launch are expected to be pre-loaded onto the Steam network in the next 24 hours, with the release date of the game - as yet unconfirmed - thought to be only a few weeks away.

Source: <http://www.halflifeforce.com>

Name of the script: closecaption_english.txt

Honestly, delaying a whole freaking game only because their little story was leaked? I mean, what's next? "A flying unicorn flew by our studios, so we're delaying HL2 again"?
