
Subject: donate command

Posted by [Gizbotvas](#) on Mon, 23 Aug 2004 20:44:10 GMT

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I was in a game that had the !donate command and I was greatly annoyed. I personally took out the enemy Refinery, but it was halfway through the game. The point-mongers had enough credits to supply their team with sbh nukers for the rest of the map.

When I take out an enemy Refinery, it is SUPPOSED to be an inconvenience, not an obstacle to bypass with cheap, whiny hand-outs never intended by game deisgners.

In my opinion this command is almost as bad as cheating. When you have no refinery, you have no income. If you want the ability to buy beacons and Sakuras for your teammates, then keep your Refinery and harvester alive. This bulls*** end-around to make gameplay easier belongs in unladdered, Gamespy games where extras and cheats run rampant.
