

---

Subject: Harvester walking on field

Posted by [warranto](#) on Wed, 18 Aug 2004 18:52:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

heh.. Lag can be an enemy in more ways than one. I was in an APC heading out of the GDI base. As I passed the Harvester I warped INTO it (bad specs=problems in larger servers) doing so killed the SBH that was harvy walking. The funny thing is, had that not happened I would have never noticed him.

---