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Subject: It's here: SSAOW Version 1.3 with Scripts.dll 1.9.1 Support  
Posted by [flyingfox](#) on Wed, 18 Aug 2004 13:40:06 GMT

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Good work vlok. The obelisk charge up is especially useful, and to a lesser extent the harvester report. :yell:

Will there be a fix for the pistol (and other weapons carried upon spawn on, say, mods) to stop it having to reload every spawn?

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