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Subject: Commander Position, Possible?

Posted by [SuperFlyingEngi](#) on Tue, 17 Aug 2004 23:29:21 GMT

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CrimsonI've played Savage. It's a really neat game that gets very close to a great implementation of RTS/FPS combination. Doing that for Renegade would almost be better to put Renegade models into Savage's engine.

The best part about Savage is that it's free to play online and you can install it on multiple PC's and play at the same time.

Yeah, I've played the demo for that, I thought the idea was really fun, but I didn't find the implementation to be all that great. Tragically, I couldn't use the big elephant dude in the demo, he looks like the most fun.

If you could implement a commander mode to Renegade, that would be kicken'.

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