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Subject: djlaptop's SSC open for beta testing!  
Posted by [ssptweek](#) on Tue, 17 Aug 2004 18:31:19 GMT  
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On Win2k Pro, it starts up fine, but after about 15-20 mins i get this error.

LogFile:

[8/17/2004 12:27:10 PM] RenGuard SSC Version 0.9.3 by djlaptop Ready.  
[8/17/2004 12:27:10 PM] Checking for updates.  
[8/17/2004 12:27:10 PM] No updates available.  
[8/17/2004 12:29:25 PM] Shutting Down.  
[8/17/2004 12:29:35 PM] RenGuard SSC Version 0.9.3 by djlaptop Ready.  
[8/17/2004 12:29:35 PM] Checking for updates.  
[8/17/2004 12:29:35 PM] No updates available.  
[8/17/2004 12:29:48 PM] Initializing FDS Communication.  
[8/17/2004 12:29:48 PM] Contacting ServServ.  
[8/17/2004 12:29:48 PM] Selected a Master Server from ServServ.  
[8/17/2004 12:29:48 PM] Connecting To Master Server.  
[8/17/2004 12:29:49 PM] Connected To Master Server.  
[8/17/2004 12:29:49 PM] Session ID Received.  
[8/17/2004 1:05:10 PM] RenGuard SSC Version 0.9.3 by djlaptop Ready.  
[8/17/2004 1:05:10 PM] Checking for updates.  
[8/17/2004 1:05:10 PM] No updates available.  
[8/17/2004 1:05:13 PM] Initializing FDS Communication.  
[8/17/2004 1:05:13 PM] Contacting ServServ.  
[8/17/2004 1:05:14 PM] Selected a Master Server from ServServ.  
[8/17/2004 1:05:14 PM] Connecting To Master Server.  
[8/17/2004 1:05:14 PM] Connected To Master Server.  
[8/17/2004 1:05:15 PM] Session ID Received.

Also a suggestion. I noticed that you have a public message/page for players who are not running RenGuard. But, for the server owners that want to use the option NOT to require RenGuard to join, could it be possible to have an option to give a public message/page for the players who are running RenGuard. And is it possible to write the player names to a text file?

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