
Subject: ya em,,
Posted by [SuperFlyingEngi](#) on Sun, 15 Aug 2004 22:23:41 GMT
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Uh...why does it really matter whether RA is a total conversion, modification, or game?

My 2 cents - RenAlert is a total conversion because it just takes the original Renegade game, and substitutes a different Always.dat and changes to the Game.exe file.

It would be a whole new game if you bought the game engine rights and built everything from the ground up, rather than heavily modifying another game.
