Subject: BRenBot 1.36 Feature List
Posted by WNxPunk on Fri, 13 Aug 2004 11:08:18 GMT

What about:
!map - show current map
!gi - add with the players how many need to go until that side is full.

Example:
Quote:
GDI : 12/28 players   4627 points (2 More Until Full)
NOD : 12/28 players   4410 points   (2 More Until Full)