## Subject: Chronoshifting art Posted by Fabian on Wed, 11 Aug 2004 17:18:19 GMT

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## Allow me to reword:

The angle of the tank makes it look like the "camera" is at the same level as it. However, the angle of the ground makes it look like the "camera" is higher up.

## You can either:

- -Distort the ground layer so the ground is wider and larger the closer it gets to the camera.
- -Get a new image of a tank that is at a better angle.

The actual chronal vortex looks good though. Personally I would make the background brighter around the vortex.