Subject: The best rush for nod Posted by snipbravo on Mon, 09 Aug 2004 00:42:55 GMT View Forum Message <> Reply to Message

Given enough credits, this way is unstoppable. You buy at least one flame tank and any other amount of support vehicles. The flame carries the driver and a passenger SBH with a nuke. the flame tank and support tanks provide a distraction while the sbh lays the nuke. the people who try to stop you will be preoccupied with the other tanks, and unable to diffuse the bomb. if they do get there they will have to get past your laser rifle.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums