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Subject: Looking for some help with a Perfect Dark mod...

Posted by [rm5248](#) on Thu, 05 Aug 2004 21:30:54 GMT

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smwScottRenegade isn't exactly a good engine to develop this on. If you're serious about making the mod then do it for Doom 3 or Half-Life 2. That way it'll be much better and get the recognition it deserves (assuming you do a good job).

Also, Doom 3 is the perfect engine for Perfect Dark, the look of the game is already very similar.

Don't have either game.

icedog90I'm barely convinced that "wall hack" even exists. It's mostly just something made up by n00bs who would get killed behind a rock because of lag, but are too stupid to figure that out and call it "wall hack."

I saw a screen shot of a person shooting people through a wall on Prison camp, I'm not sure if it is a glitch though. =/

Even if "wall hack" exists, I highly doubt you can modify it to work for only one weapon.

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