
Subject: Converting units, and snipers (singleplayer)
Posted by [AlostSOul](#) on Sun, 01 Aug 2004 12:01:02 GMT

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flyingfoxf'real. Locke thought it would be smart to weigh havoc down with magnetic materials. In fact, havoc's name was originally going to be "The Magnetic Man", but they scrapped it because it sounded completely stupid and unoriginal. The guy who thought of the name was fired from the team.

I can see why , and does that mean that the AI doesn't really aim, they just have the gun lock onto him? And why did Locke weigh him down with electro-magnetic clothing? And shouldn't that work to his advantage, bouncing bullets off of him?

Alotta questions, so little time to ask.
