Subject: My Favorite GDI-Vehicle texture!
Posted by Fabian on Sat, 31 Jul 2004 23:40:59 GMT

while we are on the topic of textures....

skinning tutorial
This is really for people that haven't been modifying Renegade much/at all, so expect it to be very basic.

And Ack, if you do end up looking at this, I'll save you the time:
   -It's not "skin", it's "texture".
   -I should go through the effort of actually making new models and not just
    changing existing skins.