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Subject: general scripts.dll thoughts

Posted by [jonwil](#) on Sat, 31 Jul 2004 21:16:32 GMT

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its not "your stuff".

You didnt invent poke, dialog boxes, animation, explosions or any of that stuff.

I will concede that you were the first person to access some of these features.

However, that gives you NO RIGHT whatsoever to any independantly created implementations/access.

SK has every right to controll what happens to code he wrote.

I have no plans to use a single line of code from bhs.dll in any of this stuff.

Everything I created will be a totally new implemementation based on my own reverse engineering of renegade and SK will have NO CLAIM whatsoever over the code.

Also, not everything on that list will be created.

Plus, I havent decided what form it will take.

Some of it (the bits that would be very dangerous to cheaters like some of the netcode bits) may well end up being released in a closed source form.

This is more of a "things I want to do" list than a "things I will be doing" list.

Although some of the stuff on it will be done.

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